

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

LEVEL

RACE AGE BACKGROUND XP

EYES HAIR HEIGHT WEIGHT

STRENGTH

BONUS SAVE

DEXTERITY

BONUS SAVE

CONSTITUTION

BONUS SAVE

INTELLIGENCE

BONUS SAVE

WISDOM

BONUS SAVE

CHARISMA

BONUS SAVE

PROFICIENCY

INSPIRATION

PASSIVE PERCEPTION

- 1d20
- SKILLS**
- ___ ACROBATICS: I'm good at tumbling, flipping, and rolling.
 - ___ ANIMAL HANDLING: Animals really like me
 - ___ ARCANA: I know about magic, spells, and weird things
 - ___ ATHLETICS: I'm good at running, jumping, and climbing
 - ___ DECEPTION: I'm good at lying and playing tricks on people
 - ___ HISTORY: I know about things that happened a long time ago
 - ___ INSIGHT: I know how people feel and can tell when they're lying
 - ___ INTIMIDATION: I'm good at scaring people!
 - ___ INVESTIGATION: I can find clues and secrets
 - ___ MEDICINE: I can help people when they're sick
 - ___ NATURE: I know all about plants and animals
 - ___ PERCEPTION: I'm good at finding and spotting things
 - ___ PERFORMANCE: I'm good at putting on a show!
 - ___ PERSUASION: I can get people to do what I want to do
 - ___ RELIGION: I know about the gods and prayers
 - ___ SLEIGHT OF HAND: I'm good at hiding things and taking things
 - ___ STEALTH: I'm good at hiding and staying quiet
 - ___ SURVIVAL: I can follow footprints and track animals

ARMOUR

INITIATIVE

SPEED

Hit Point Maximum

Temporary Hit Points

HIT DICE

Used Total

DEATH SAVES

SUCCESSSES

FAILURES

NAME ATK BONUS DAMAGE

1d20 +

1d20 +

1d20 +

AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO